



# USA HOCKEY OFFICIALS EVALUATION FORM

51746

OFFICIAL EVALUATED \_\_\_\_\_ OFFICIALS LEVEL \_\_\_\_\_ DATE \_\_\_\_\_

ASSIGNMENT (R/L) \_\_\_\_\_ SYSTEM (2/3) \_\_\_\_\_ EVALUATOR \_\_\_\_\_

GAME LEVEL \_\_\_\_\_ RINK \_\_\_\_\_

HOME TEAM \_\_\_\_\_ ( ) VS. VISITING TEAM \_\_\_\_\_ ( )

Rating Scale (1-5): 1=unsatisfactory 2=needs improvement 3=satisfactory 4=above average 5=excellent

Basic criteria  Advanced criteria  Pre-game meeting held  Post-game meeting held Official's initials: \_\_\_\_\_

| CATEGORY                                       |                            | RATE | COMMENTS |
|--|----------------------------|------|----------|
| A<br>P<br>P<br>E<br>A<br>R<br>A<br>N<br>C<br>E | UNIFORM                    |      |          |
|  | ATTITUDE                   |      |          |
|  | PRESENCE/POISE             |      |          |
| S<br>K<br>A<br>T<br>I<br>N<br>G                | FORWARD                    |      |          |
|  | BACKWARD                   |      |          |
|  | HUSTLE                     |      |          |
| P<br>O<br>S<br>I<br>T<br>I<br>O<br>N           | GOAL LINE (Referee/2man)   |      |          |
|  | BLUE LINE (Linesman/2 man) |      |          |
|  | REACTION TO PLAY           |      |          |
|  | STOPPAGES                  |      |          |
| F<br>A<br>C<br>E<br>O<br>F<br>F<br>S           | CONTROL OF PLAYERS         |      |          |
|  | STANCE/DROP                |      |          |
|  | MOVEMENT OUT               |      |          |
| S<br>I<br>G<br>N<br>A<br>L<br>S                | EXECUTION (SIGNAL ITSELF)  |      |          |
|  | ASSESSMENT                 |      |          |
| J<br>U<br>D<br>G<br>M<br>E<br>N<br>T           | RULE KNOWLEDGE             |      |          |
|  | RULE APPLICATION           |      |          |
|  | CONSISTENCY                |      |          |
|  | DECISIVENESS               |      |          |
|  | GAME CONTROL               |      |          |
| A<br>W<br>A<br>R<br>E<br>N<br>E<br>S<br>S      | RINK CONDITIONS            |      |          |
|  | DURING PLAY                |      |          |
|  | DURING STOPPAGES           |      |          |
|  | TEAMWORK/COMMUNICATION     |      |          |

SUMMARY: \_\_\_\_\_

TYPE OF GAME: Easy  Average  Difficult

DISTRICT EVALUATION COORDINATOR

